ALISHA KEWALRAMANI

Cell: (908) 514-2042 | Email: ark243@cornell.edu

Portfolio Site: alikew.com | LinkedIn: linkedin.com/in/ali-kew | GitHub: github.com/alikew24

EDUCATION

Cornell University, College of Engineering, Ithaca, NY

Expected May 2022

Bachelor of Science, Information Science and Systems Technology

Minor: Business

GPA: 4.05 (cumulative)

Summit High School, Summit, NJ

June 2018

GPA: 4.59 (weighted, 4.0 scale)

Relevant Courses: Object Oriented Programming and Data Structures; Information Systems and Analysis, Discrete Structures, Intro to Backend Development

LEADERSHIP AND INVOLVEMENT

Engineers Without Borders, Cornell University, Ithaca, NY, Digital Agriculture Sub Team Member

Fall 2018 - Present

- Manage and write code in Python that will be used for controlling water irrigation drones in Tanzania
- Update the Members section of team's website using CSS, HTML, and JavaScript

Women in Computing at Cornell, Cornell University, Ithaca, NY, Member

Spring 2019 - Present

• Attend workshops, meetings, and lecture series regarding working in a computer science field

Cornell Daily Sun, Cornell University, Ithaca, NY, Blog Writer

Fall 2018 - Present

• Write bi-weekly lifestyle articles on random topics such as the positive benefits of napping, for the blog portion of the Cornell Daily Sun (school newspaper)

Speech and Debate, Summit High School, Summit, NJ, President (Grade 12), Debate Captain (Grade 11)

Fall 2014-June 2018

- Led a team of over 100 students (ranked #2 statewide)
- Organized practices, encouraged sportsmanship, and helped members with their pieces and performance techniques

PROJECTS

Connect Four (Ruby)

A terminal-based Connect Four clone that allows users to play against a computer AI

- Implemented a class that allows the user to navigate the board and select which column to place their disc into
- Built a computer AI in Ruby that uses various criteria to determine its next best move
- Used object-oriented design principles by having the player classes inherit from a base Player class

Tic Tac Toe (Ruby)

A terminal-based Tic Tac Toe clone that allows users to play against a computer AI

• Built a computer AI in Ruby that iterates through all the possible next moves and chooses the best one

WORK EXPERIENCE

The Sagamore Institute of the Adirondacks, Raquette Lake, NY, Administrative Intern

June 2019- August 2019

- Designed and implemented a new layout for the company's website using JavaScript, HTML, and CSS
- Created weekly deposit spreadsheets using Excel to keep track of nonprofit finances
- Analyzed view counts and guest return rates on social media sites to find ways to attract more guests and increase the follower base by 10%

Winberries Bar & Restaurant, Summit, NJ, Hostess

February 2018-August 2018

Willow Lake Day Camp, Lake Hopatcong, NJ, Swim Instructor and Lifeguard

June 2017- August 2017

AWARDS AND HONORS

- Irwin and Joan Jacobs Scholar of Engineering
- Dean's List Fall 2018 and Spring 2019
- National Merit Commended Student (Grade 11)
- Summa Cum Laude (Grades 9, 10, 11, 12)

SKILLS

- COMPUTER SKILLS: Java | JavaScript | Ruby | R | Python | HTML | CSS
- SPOKEN LANGUAGES: English (native) | Spanish (proficient)
- INTERESTS: Rock climbing, photography, hiking